



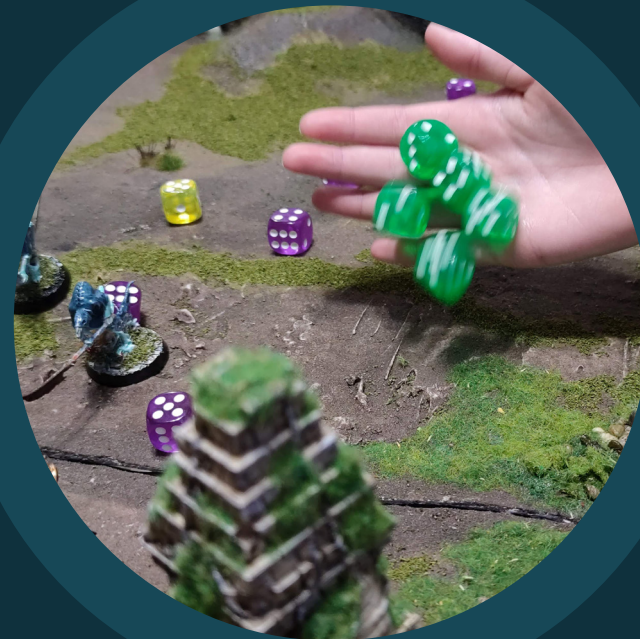
Increase the use of rich vocabulary and speaking skills.

As each turn of the game is played, the children will verbally narrate the action. This is scribed onto sugar paper or similar.

Each game has two teams battling each other, and each team produces their own narrative telling the same battle from opposite sides.

By the end, the children will have produced a dual narrative filled with rich vocabulary, and explored the idea of narrative pacing.

By telling the story as it develops, children will explore vocabulary and narrative voice.



Encourage creativity and exploration of ideas.

This **brand new workshop** builds on children's natural desire to play and act out fantasy situations. Using miniature models and realistic landscapes, children will play out small battles and use these as inspiration for their own group-generated pieces of writing.

Every game is different, every piece of writing unique.



Whether re-engaging, boosting or for a full class...

Working in groups of 4-6, there are enough sets for a full class of children. Use the sessions to boost greater-depth writers, or to re-engage reluctant writers who prefer to speak than scribe, or set your whole class loose and see what they come up with!

Everything is provided - all you will need on the day are large pieces of paper and somebody to scribe for the children.

Get in touch or sign up for my newsletter to stay up to date or find out more.

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